



Grades 3-7 HC: 978-0-399-55755-2 GLB: 978-0-399-55756-9 EL: 978-0-399-55757-6 CD: 978-1-5247-8243-6

TRIVIA KICKBALL

What could be more fun than a trivia game? A Losers Club trivia kickball game! Kickball is a central activity in the book, and you can re-create the fun with your own students! Through an exciting game of kickball, teams take turns answering fun trivia questions about *The Losers Club*, as well as other favorites from the Losers Club book list!

MATERIALS NEEDED

- Kickball field image (included)
- Hit cards (included)
- Trivia cards (included)
- Three baskets: one to hold trivia cards, one to hold hit cards, and one to hold used cards
- A scoresheet

Sometimes the best stories happen off the page.



RANDOM HOUSE Listening Library

- in this packet. You will only need the trivia cards for the book you decide to focus on in your game. There are also blank trivia cards for the teacher or students to write their own questions.
- 2. Place the hit cards in one basket, the trivia cards in a second basket, and leave a third basket empty to fill with used cards once the game is in motion.
- 3. Divide the class into two groups or teams, and have each team decide on a name.

- 4. Flip a coin to see which team is the home team.
- 5. To play this game, each team will need to have a kicking order. Basically, this is the order that you have students seated at their desks.
- 6. Display the kickball field image on an overhead projector or whiteboard, which the teacher will use to "move players" around the field.
- 7. You are ready to play ball!



- 1. To begin, remind students that kickball has bases, innings, and three outs. Also, remind them of sportsmanship.
- 2. The visiting team plays first.
- The teacher draws a trivia card and reads it to the team. The team will then attempt to provide the correct answer.
- 4. If the team chooses the wrong answer, then it is an out. Record the out on the board.
- 5. If the team chooses the correct answer, then the first "kicker" on that team is up. They draw a card from the hit cards. If they draw a card that says "Single" on it, then the batter has kicked a single. The teacher will put an X on first base. Follow this logic for cards that say "Double," "Triple," or "Home Run." If there are other runners on base, the teacher will move them accordingly.
- 6. Continue steps 3-5 until the team gets three outs. Then the other team is up.
- 7. Play as many innings as you have time for!

Coaching Notes

- 1. The main goal of this game is for students to have fun remembering trivia from *The Losers Club* and other favorites on the Losers Club book list. This game also gets kids excited about reading books they may not have read yet!
- 2. Please understand that this will take some time. Don't be surprised if you only get through 3-4 innings.
- 3. While one team is up to "kick," you can encourage the other team to silently think about what the answer might be and to show good sportsmanship. If the team that is up does not answer correctly, the other team has the opportunity to steal by consulting with their teammates and answering the question correctly. If they get the answer correct, they earn a run.
- 4. Use the blank trivia cards to add trivia questions about some of your students' other favorite books!

Let students know a month before you play in case they want to read the other books on the Losers Club book list to gain a competitive edge! See the back of the poster in this kit for a reproducible copy of the list.

The Losers Club TRIVIA KICKBALL FIELD



Educators: Display this image on an overhead projector or whiteboard.





The Losers Club TRIVIA KICKBALL HIT CARDS

DOUBLE SINGLE SINGLE DOUBLE Cut out these hit cards for your trivia kickball game SINGLE **DOUBLE** SINGLE **DOUBLE** SINGLE DOUBLE SINGLE **DOUBLE** SINGLE DOUBLE SINGLE DOUBLE

The Losers Club TRIVIA KICKBALL HIT CARDS

TRIPLE HOME RUN TRIPLE HOME RUN Cut out these hit cards for your trivia kickball game **TRIPLE HOME RUN TRIPLE HOME RUN TRIPLE** SINGLE **TRIPLE** SINGLE **TRIPLE DOUBLE TRIPLE TRIPLE**

Trivia Cards

Cut out each card to play Trivia Kickball based on The Losers Club by Andrew Clements.



What does the author mean, "Alec put his sword away"?

Alec decided not to say bad things about

Kent, even though he could have. He chose the more honorable path.

An ice cream sandwich **Star Wars** He thought it would make people not want to join. Warrior princess Chess club, robotics club, Chinese club, Kent threw Alec's bike on the ground. Lego club, and origami club Kent had sent this kid to the Losers Club He was reading in class instead of as punishment. The British similarly used paying attention to the teacher. Australia as a penal colony, a place to send those convicted of a crime. Because Alec had been rude to one of the book club members that day, **Bookworm** even though it was really Kent he was angry with. Alec is referring to how Brian's pet skunk kept bears away from his shelter in Hatchet. b) The Call of the Wild He is using the name the Losers Club in the hope it will keep kids from joining. If Alec scored one run, Kent had to join To play basketball with her brother, the Losers Club for one week. Richie

Hatchet by Gary Paulsen



Cut out each trivia card to play Trivia Kickball based on Hatchet by Gary Paulsen or Charlotte's Web by E. B. White.

or Charlotte's Web by E. B. White.		
Q:	Hatchet Whom is Brian going to visit?	Hatchet What did Brian drop in the lake?
Q:	Hatchet What is the setting for the majority of the story?	Hatchet "I've got fire!" What four things did Brian finally discover he needed to make fire?
Q:	Hatchet What country does Hatchet take place in?	Hatchet How old is Brian?
Q:	Hatchet What difficult situation is Brian dealing with at home before the plane crash?	Charlotte's Web What type of animal is the character Templeton?
Q:	Hatchet What does Brian retrieve from the plane that ultimately leads to his rescue?	Charlotte's Web What is the pig's name?
Q:	Hatchet What animal attacked Brian and almost drowned him in the lake?	Charlotte's Web Wilbur was considered the runt of the litter. What does the word runt mean?
Q:	Hatchet What happened to the pilot of the airplane that caused the crash?	Charlotte's Web Who saved Wilbur's life when he was born the runt of his litter?
Q:	Hatchet How many days was Brian alone in the woods?	Charlotte's Web What is the primary setting of Charlotte's Web?



A His hatchet His dad

His hatchet, a thin nest of bark, sparks, and oxygen

Brian is in the woods or forest.

Thirteen years old Canada

A rat

His parents' divorce

Wilbur A transmitter radio

A runt is the smallest and weakest of the litter.

Fern The pilot had a heart attack.

The barn Forty-four days



Cut out each card to play Trivia Kickball based on *Island of the Blue Dolphins* by Scott O'Dell, or write your own trivia for a book of your choice.

of write your own trivia for a book of your choice.		
Island of the Blue Dolphins		
What does Karana name her dog?	Q:	
Island of the Blue Dolphins What does rontu mean?	Q:	
Island of the Blue Dolphins How does Karana identify the Aleut ship?	Q:	
Island of the Blue Dolphins True or False: Island of the Blue Dolphins is based on a true story.	Q:	
Island of the Blue Dolphins Why do the Aleuts come to the island?	Q:	
Island of the Blue Dolphins What is Karana's brother's name?	Q:	
Island of the Blue Dolphins Why do the people of Karana's village believe her father really died?	Q:	
Usland of the Blue Dolphins What does Ulape put on her face before leaving the island?	Q:	

Rontu Fox eyes Its red sails True: Juana Maria was known as the Lone Woman of San Nicolas Island. To hunt otter Ramo Because he told his secret name to the hunters A mark to show she is unmarried

Trivia Cards

Write your own questions and answers to play Trivia Kickball based on a book of your choice, then cut out the cards.

then cut out the cards.		
Q:	Q:	
Q:	Q:	